

eMagine Category 3d Story Rubric

File Descrip _____ Judge _____ Entry # _____ Story _____

Defined as a story with an obvious plot (beginning, high point, resolution). An example might be: A boy can't find his mom. He tries to see her over the crowd of people and tries to stand on different things. Nothing works. Finally he grabs a balloon, floats up and locates his mom, pops the balloon and lands in her arms. Maximum 1-3 min.

Please refer to website for specific submission formats <http://www.eravens.net/emagine/categories.html>

Evaluation points	5	3	1
Modeling or illustration	Modeling is smooth but not over modeled. No stray edges or vertices apparent. Everything looks like it goes together in style, color palette and proportion of elements to each other. _____pts	Modeling is ok but has some problems with color palette, style and/or proportions of elements to each other. Not quite as visually appealing _____pts	Needs more done to the modeling. Has obvious errors in modeling. Color palette is inconsistent. Sizes are weird and not purposeful. Some things look real and others cartoonish. _____pts
Texturing or shaders	Textures are proportional to the surface, show appropriate or visually interesting application. No distortion. _____pts	Textures are perhaps appropriate, but could use more careful mapping Colors not as carefully considered as it could be. _____pts	Used all shaders with no specific show of consideration of surface. And/or textures were very random & disproportionate to the surface. _____pts
Lighting or light source	Lighting is proper for the type and mood of the scene. Well-lit for detail/contrast throughout the whole story. _____pts	Lighting is proper for the type and mood of the scene. But not consistent or well-done throughout the whole story. _____pts	Obvious default lighting. No lights or attention to extra lighting is demonstrated. _____pts
Animation /Timing	Has a good pace and speeds up and slows down appropriately to action. Uses principles of animation and sounds _____pts	Has a ok pace. Uses some principles. Some sounds. _____pts	Timing is not appropriate, making it difficult to stay with the story. Principles not obvious. Few/no sounds _____pts
Story	Story with an obvious plot (beginning, high point, resolution). Fun or dramatic. _____pts	Story with some plot (beginning, high point, resolution), but not very engaging or clever _____pts	No obvious story plot or is trying to do too much in too little time (or vice versa). _____pts

Tie-Breakers (1 point each)

- _____ Has credits (Site Sources of Art, video or music)
- _____ Have a sound track: music, sound effects or narration
- _____ Ultimate break: Whomever mailed their entry first..

_____ Tie-breaker total
_____ Total from above

Comments